

The Hat Guys

The Hat Guys – Technical Requirements

* If these requirements cannot be satisfied in full, please advise The Hat Guys at least 72 hours prior to the event. **Contact Ed at 815-861-0504 to discuss matters technical.**

Power

Five (5) or more dedicated 20-amp circuits must be available at the facility. If the band is NOT required to provide lighting and/or p.a. gear, fewer circuits are needed. In any event, band instruments alone require one (1) dedicated 20-amp circuit.

Members & Gear

Lead Vocalist/Acoustic Guitar – Shure Beta 58 wireless, 12-string Takamine acoustic guitar

Lead Guitar/Vocal – PRS electric, Samson wireless, Marshall Bogner 2-12 amp, Shure SM58 wireless vocal

Bass Guitar/Vocal – Yamaha BBN5 5 String Bass, Shure wireless, Hartke amp, Shure SM58 wireless vocal

Keyboard/Vocal – Korg M50, Korg Triton, Roland AxSynth, Carvin, Behringer Eurorack 1602 line submixer, AE185 guitar (direct via Line6 processor), Shure SM58 wireless vocal

Drummer – 4 piece (kick, snare, rack tom, floor tom), 2 crash, 1 ride, hi-hats

Staging

The Hat Guys prefer to be on a riser or stage so that they can be seen by the audience. If provided, the stage size should be a minimum twelve (12) feet deep and twenty-four (24) feet wide.

Setup Logistics

The Hat Guys will set up the majority of their equipment in advance of the event, as permitted by the facility. To insure an effective performance, we require access to the performance area at least three (3) hours prior to the arrival of the audience at the event, so that the equipment can be set up, and a sound and lighting check can be completed without disrupting the audience members.

The path from the facility load-in entry point to the performance area should not include any stairs. Further, the path should be at least 3 feet wide at the narrowest point, and have a solid, smooth surface, to allow wheeled carts and cases to be moved easily to the performance area.

Other Facility Requirements

Dressing Room - The Hat Guys require access to a dedicated private area to be used as a dressing area prior to and during the event.

Parking – Parking spaces must be reserved for at least five (5) vehicles within reasonable walking distance of the load-in/load-out location.

Beverages - One case of cold bottled water, one case of domestic bottled beer, two 6-packs of Coke or Pepsi (one regular and one diet). All beverages are to be kept on ice and available to the band up to 3 hours prior to event start time.

Food – If available, please provide seven meals, menu and timing to be determined prior to the event.



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If The Hat Guys ARE providing P.A. and/or lighting, here is the system we use:

P.A. System – The full system requires two (2) dedicated 20-amp circuits.

Allen & Heath 16-channel mixer, QSC K-sub and K-12 speakers, 2 or 4 sets depending on event, plus all stands and cables. Additional speakers as needed. In-ear monitoring system included as referenced below.

Light Show – This system requires two (2) dedicated 20-amp circuits.

8 – Chauvet Color Strip LED panels, 8 – ADJ X-Scan LED Plus intelligent scanners, 2 – ADJ Galaxian 3D Lasers, ADJ Megaflash DMX Strobe, ADJ Nucleus LED centerpiece, ADJ MyDMX controller software, Chauvet Hurricane Hazer.

Additional P.A. and lighting is available to enhance events as requested, which may necessitate additional power requirements.

If The Hat Guys are NOT required to provide the P.A. system for the event, a qualified technician must be on hand to operate the available system to our specifications. The following requirements must be satisfied by the P.A. system being used:

Input requirements – (Technician provides **ALL** microphones, cables & stands **except** as noted below):

- Five (5) drum channels minimum (kick, snare, rack, floor, overhead). Additional mics at tech discretion.
- One (1) lead guitar channel for mic'd amp.
- One (1) bass guitar channels, one direct from bass amp. Additional mics at tech discretion.
- Two (2) keyboard channels, XLR sends from keyboard submixer (one for keys, one for guitar).
- Five (5) vocal mics - Five (wired or wireless) vocal mics on boom stands required from technician.
- Thirteen (13) **TOTAL** inputs Minimum

Monitoring

THG provides individual in-ear monitoring systems, and has an on-stage monitor mixing system, which it prefers to use, where permitted. THG uses two ART S-8 Mic Splitters. We have a 50-foot fantail snake coming out of the splitters dedicated to the FOH mixer. The tech can provide an approximation of the FOH mix through their stage monitors to supplement this if available. If the technician requires additional mics beyond these provided, they may feed them directly into their system. No monitoring of additional mics is required.

If the THG on-stage monitoring mixing system is **NOT** permitted, 4 or 5 separate monitor mixes are required. The following are the preferred monitor mixes for the members:

<u>Position/Player</u>	<u>Heavy</u>	<u>Medium</u>	<u>Light</u>
Lead Singer	Lead vocal & 12-string guitar	Back-up vocals	All other
Lead Guitar	Vocals	Lead guitar, keys & bass	All other
Bass Guitar	Bass vocal	Other vocals, keys, guitars	All other
Drummer	Drums, Vocals	Bass, keys	All other
Keyboard (if available)	Keys & key vocals	Other vocals	All other

